Publications

Organisations as material

Proposing organisational usability as an enabler of organisational service design maturity

The Choice of a Persona: An Analysis of Why Stakeholders Choose a Given Persona for a Design Task

HCI for Digital Democracy and Citizen Participation

The Choice of a Persona: An Analysis of Why Stakeholders Choose a Given Persona for a Design Task

The Choice of a Persona: An Analysis of Why Stakeholders Choose a Given Persona for a Design Task

The Choice of a Persona: An Analysis of Why Stakeholders Choose a Given Persona for a Design Task

The Choice of a Persona: An Analysis of Why Stakeholders Choose a Given Persona for a Design Task
Personas: New Data, New Trends

Feasibility of transcutaneous auricular vagus nerve stimulation in treatment of drug resistant epilepsy: A multicenter prospective study

Remote User Testing: - Experiences and Trends

Think-Aloud Surveys: A Method for Eliciting Enhanced Insights During User Studies

Understanding Users Through Three Types of Personas

Towards a Measurement Scale of Organizational Readiness for Personas

Information Design for Personas in Four Professional Domains of User Experience Design, Healthcare, Market Research, and Social Media Strategy

Strengths and Weaknesses of Persona Creation Methods: Guidelines and Opportunities for Digital Innovations

Moving from products to services: Supporting strategic thinking through design workshops

Co-Designing Personas for User Experience and Engagement in Automation

A Template for Data-Driven Personas: Analyzing 31 Quantitatively Oriented Persona Profiles

From product centricity to services: Design workshops and maps as tools in strategy articulation
User Persona of Mother of Preterm Neonate

Confusion and information triggered by photos in persona profiles

Personas: User Focused Design

Innovation for Leadership

DESIGN PERSONAS–NEW WAYS, NEW CONTEXTS

The role of UX professionals in agile development: a case study from industry

UX in Agile before and during development: NordiCHI '18

Fixation and Confusion: Investigating Eye-tracking Participants' Exposure to Information in Personas

"Is More Better?": Impact of Multiple Photos on Perception of Persona Profiles

Who are your users? Comparing media professionals’ preconception of users to data-driven personas

Do we have to Include HCI Issues in Clinical Trials of Medical Devices? – A Discussion

"Imagine that ...": How to Activate and Capture Users’ Ability to Think Creatively about Future Use

Persona Generation from Aggregated Social Media Data
Developing International Personas: A new intercultural communication practice in globalized societies

Socio-technical HCI for Ethical Value Exchange: A Case of Service Design and Innovation 'at the Margins' in Resource Constrained Environments

An Empirical Investigation of the Practices and Challenges Specific to International User Studies

A Template for Design Personas: Analysis of 47 Persona Descriptions from Danish Industries and Organizations

大規模システムのための参加型ペルソナ構築: デンマークの電子政府の事例より

International user studies: How companies collect and present data about users on international markets

Personas is Applicable: A Study On the Use of Personas In Denmark

Persona Usage in Software Development: Advantages and Obstacles

Personas

Brugen af personas hos danske virksomheder - 2012/13: En rapport om hvordan virksomheder anvender personas

Agile Development, Usability, and End User Participation

Going Global with Personas

Personas - from poster to performance

Time, Interaction, and Design in Support of a Good Life
The Usability Expert's Fear of Agility: An Empirical Study of Global Trends and Emerging Practices

Personas: User Focused Design

ACTING AS SOMEONE LIKE ME – PERSONAS IN PARTICIPATORY INNOVATION

Persona: Brugerfokuseret design

Personas in Co-creation and Co-design