Publications

"Imagine that ...": How to Activate and Capture Users' Ability to Think Creatively about Future Use

Socio-technical HCI for Ethical Value Exchange: A Case of Service Design and Innovation 'at the Margins' in Resource Constrained Environments

An Empirical Investigation of the Practices and Challenges Specific to International User Studies

A Template for Design Personas: Analysis of 47 Persona Descriptions from Danish Industries and Organizations

International user studies: How companies collect and present data about users on international markets

Personas is Applicable: A Study On the Use of Personas In Denmark

Persona Usage in Software Development: Advantages and Obstacles

Personas

Brugen af personas hos danske virksomheder - 2012/13: En rapport om hvordan virksomheder anvender personas

Agile Development, Usability, and End User Participation
Going Global with Personas

Personas - from poster to performance

Time, Interaction, and Design in Support of a Good Life

The Usability Expert's Fear of Agility: An Empirical Study of Global Trends and Emerging Practices

Personas: User Focused Design

Persona: Brugerfokuseret design

Persons in Co-creation and Co-design